## Wall Commands

Action	Invocation Words Required
Tile all open applications	Clean wall Clean this up Cleanup Organize Tile content Tile everything Tile wall Tile windows
Close all open applications	Clear everything Close everything Get rid everything Toss everything Toss it all
Restore closed applications	Restore view Restore everything Bring back everything  This will restore applications closed by the previous command.
Launch an application Open file from media browser	Launch [phrase] Load application [phrase] Open [phrase] Start [phrase] Based on the [phrase], the application with the most matches within the tile, description, or keywords (described in instructions.json) will be launched.  If any phrase contains the word: pdf, image, picture, video, or movie. Instead of an application, it will search for a name match within the corresponding folder of the media browser.
Make a note	Make a note [phrase] Make a reminder [phrase] Write down [phrase]

	Creates a note with the [phrase] as the contents.
Save session with a name	Save applications as [phrase] Save content as [phrase] Save session as [phrase] Save state as [phrase] Save wall as [phrase] Save applications name [phrase] Save content name [phrase] Save session name [phrase] Save state name [phrase] Save wall name [phrase] Creates a saved session with [phrase] as the name visible within the media browser.
Restore all applications that were part of a saved session	Restore session [phrase] Load session [phrase] Bring back [phrase]  Restores a session with the most word matches within the given [phrase].
Open a Webviewer application and search using Google	Web search [phrase] Google search [phrase] Will first open a new Webview application, then perform a Google search with the given [phrase]. If "image" is said after web or google, image search will be done instead of text search Ex: Google image search [phrase].
Share an application to a remote site	Share with [phrase] Send to [phrase] Will share the application directly under the pointer to the remote site who's name has the most word matches within [phrase].

For wall commands, each of the words of an invocation must be present. For commands with phrases, the phrase must follow the preceding word, otherwise the phrase will be incorrectly detected. Aside from the phrase and the word before it, the invocation words can be in any order.

## **Application Commands**

Applications can be issues commands from their context menu. The menu entry activated will be the one with the most word matches. When multiple applications are open, the application directly under the pointer will be checked first. If no matches are found, the rest of the applications will be checked starting from the oldest.

For entries that take user input, the word before the input area is used to identify the start of input. Anything after that word will be sent as input.

## **UI client Commands**

The following commands can be activated from within the client UI. They do not reach the server for evaluation.

Action	Invocation Words Required
Tell the time	What time is it
Tell the data	What is today's date
Open the help page	Help
	Will open in a new tab the quick reference for voice commands. This may be prevented by pop-up blockers.