Collaboration on Large Displays using Web Technologies

Electronic Visualization Laboratory
University of Illinois at Chicago
www.evl.uic.edu
Electronic Visualization Laboratory

- Established in 1973 as a joint effort of the College of Engineering and School of Art and Design
- Funding from Federal agencies, industry and non-profit institutions
- Fostering early adoption by supporting user communities
- Providing educational experiences to students, who receive jobs upon graduation
EVL’s Visualization and Virtual Reality Collaboration
Hardware and Software Help Teams Manage “Big Data”
Visualization Devices

Hybrid Reality Environment

Electronic Visualization Laboratory
University of Illinois at Chicago

October 1, 2012
Node.js in Enterprise

– GoDaddy, Netflix, Capital One, …


Node.js had an extraordinary year so far: npm already hit 4 million users and processes a billion downloads a week, while major enterprises adopt the language as the main production framework day by day.
Space suits at NASA

Benjamin Coe @BenjaminCoe · Jun 3
@CollinEstes I heard a rumor that NASA uses Node.js for space-suits. I'm curious, do you use the npm ecosystem to develop these apps?

Collin Estes @CollinEstes · Jun 3
@BenjaminCoe You heard correctly, and yes we do.

Benjamin Coe @BenjaminCoe · Jun 3
@CollinEstes that's amazing, and I'm proud to help people to do such amazing work :)

Collin Estes @CollinEstes

@BenjaminCoe Absolutely, you can say you are helping build the present and future systems supporting spacesuit operations and development.
OpenGrid is an open-source, interactive map platform that allows users to explore multiple data sources in an easy-to-use interface. Developed to support situational awareness, incident monitoring and responses, historical data retrieval, and real-time advanced analytics. Users can perform advanced queries to filter data, search within custom boundaries, or based on the users location. Other GIS data, such as weather and Shapefiles can be overlaid on the map with other data. OpenGrid is natively compatible with desktops and mobile devices.
Node.js in Science

– Similar problems compared to enterprise world
– Access to data
  – authentification
  – browse
  – retrieval
  – sharing
– Cloud-based
– REST API for most new "instruments"
Programming for Science

- **Python** has been used a lot
  - scripting simulation
  - software glue
  - wrapping C/C++ API
  - easier for domain scientist
- SciPy.org
  - NumPy, SciPy, IPython, Matplotlib
- Jupyter

The Jupyter Notebook is a web application that allows you to create and share documents that contain live code, equations, visualizations and explanatory text.
Node.js

- Node.js and front-end Javascript
  - same language and similar skills
- Quick prototypes
- Leveraging REST API everywhere
  - Mashups
Node.js for Science

- NPM explosive growth
  - a package for everything
- Node.js add-ons (modules)
  - Add-ons are dynamically linked shared objects
  - They can provide glue to C and C++ libraries
    - libraries, simulation, old code, ...
- NAN (Native Abstractions for Node.js)
Node.js for Science

- **Numbers.js**
  - provides substantial math functionality for server-side use

- **node-lapack**
  - node.js wrapper for the high-performance LAPACK linear algebra library

- **node-opencv**
  - OpenCV bindings for Node.js. OpenCV is the defacto computer vision library

- **Cylon.js**
  - robotics, physical computing, and the Internet of Things. Command robots and devices

- **node-rio**
  - RIO, R Input Output, allows other programs to use facilities of R.

- Many IoT projects…
SAGE2 Project

Laboratory for Advanced Visualization & Applications
University of Hawaiiʻi at Mānoa

Electronic Visualization Laboratory
University of Illinois at Chicago

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Academy for Creative Media,
University of Hawaii system
SAGE2™
SCALABLE AMPLIFIED GROUP ENVIRONMENT
SAGE2: Scalable Amplified Group Environment

- Middleware to access, display, and share high-resolution digital media on scalable resolution display environments
- Based on web technologies
- Multi-user interactions
- PDF, movies, images, screen sharing and apps
- Javascript API for apps
Scalable Displays

–from Raspberry-PI to clusters
SAGE Walls Are Great For...

Supporting Data Rich Collaboration Integrating Disparate Pieces of Evidence
Telling Stories About the Data
NASA ENDURANCE: Under-ice Robot

Environmentally Non-Disturbing Under-ice Robotic ANtarctic Explorer
SAGE2 Architecture

- Node.js server
  - HTTP and HTTPS
  - WebSocket: ws and wss
- Clients are web-browsers (Chrome, Firefox, Electron, …)
- Manage users and applications
  - asset managements
  - synchronization
  - messaging
Modules developed

– node-demux
  – package that decodes video files into raw frames in real-time, using FFmpeg. This is useful for creating a video player.
  – https://github.com/tmarrinan/node-demux

– websocketio
  – WebSocket high-level abstraction
  – Similar programming style to socket.io
  – Send JSON objects as Strings or Binary data as ArrayBuffers
  – Support for external applications (Python, C++)
  – Fast streaming for high-performance networking
Node.js “pet peeves”

- NPM and dependencies
  - 26 packages + 18 dev packages
  - 2794 directories
  - 19987 files
  - 167MB installed

- Binary packages are still a pain
  - Windows, Mac, Linux

- Distribution of an application
  - binary package

- HTTPS setup
  - takes a while to get an “A” with SSL Labs
  - https://www.ssllabs.com/ssltest
Thanks

renambot@uic.edu
@renambot
github.com/renambot-uic
evltube (youtube)

http://sage2.sagecommons.org
https://bitbucket.org/sage2/sage2
https://groups.google.com/forum/#!forum/sage2